

# Key Aspects in 3D File Format Conversions

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**Abstract:** We have designed a framework for measuring information loss as one converts g g from one 3D file format to another. Different formats store different pieces of information, thus moving from one format to another sometimes involves dropping information and/or converting the 3D content itself. In addition, software vendors have unique implementations of file importers/exporters which must be considered when converting between formats. In light of this, the information loss obtained from a format conversion becomes a function of both the specification of the file formats involved and the software used to perform the conversion. We introduce a directed graph of conversions called an I/O-graph. This data structure captures the inputs and outputs of various input/output operations (e.g. the import/export operations of 3D software packages). We use the IO-graph to drive an extensible conversion system, NCSA Polyglot, which based on the data stored in the graph calls the relevant third party packages in order to perform a conversion from a source format to a target format. Given a set of 3D files we are then able to assign numerical values to the IO-graphs conversion paths by comparing the original and resulting content.

## About the authors:

*Dr. Kenton McHenry* is with the National Center for Supercomputing Applications at the University of Illinois at Urbana-Champaign, working as a research programmer on problems related to 3D content creation, conversion and preservation. Dr. McHenry's research interests include computer vision, pattern recognition and automation.

*Peter Bajcsy's* research focuses (a) on building bridges from raw data to information and to knowledge where the raw data come from ubiquitous multi-instrument measurement systems, and (b) on understanding computational and algorithmic challenges for automated data-centric operations. Peter Bajcsy has authored more than 16 papers in peer reviewed journals that have been cited more than 200 times on scholar.google.com, and co-authored six books and more than 75 conference papers. His research could also be described as X-informatics, where the X stands for document, hydro, geo, bio, medical image, or sensor.